

Differences between Modula-2 and Pascal

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1. Introduction

This paper outlines syntactical and semantical differences between Modula-2 and Pascal. Readers who know Pascal and intend to learn Modula-2 will benefit most from this document.

Modula-2 features which have no immediate correspondent in Pascal are not discussed in this paper. Such novelties include *modules, local modules, separate compilation, definition modules, implementation modules, import/export lists, opaque types and multiprogramming facilities.*

For a programmer's tutorial and a clear, concise report of Modula-2 refer to [Wirth 83].

2. Syntactic sugar

Feature	Modula-2	Pascal
case of reserved words	upper case; WHILE	case is not significant; while = WHILE
case of identifiers	case is significant; IsEmpty <> isempty	case is not significant; IsEmpty = isempty
number of significant characters in identifiers	all characters are significant	a fixed number of characters is significant
character constants	'@', "@"	'@'
strings	"That's incredible!" 'Codeword "Barbarossa"'	'That''s incredible!' 'Codeword "Barbarossa"'
single and double quotes in one string	cannot be done	""That''s incredible!""
comments	(* *); may be nested	{ } (* *); must not be nested
set brackets	{ }	[]
constant NIL	standard identifier	reserved word

function keyword	PROCEDURE	FUNCTION
parameterless function declaration	PROCEDURE p(): CHAR ;	FUNCTION p: CHAR ;
sequence of declarations in a block; the symbols [], {}, are meta- symbols of EBNF (Extended Backus-Naur Form, p. 10, [Wirth 83]); angular brackets [] denote optionality of the enclosed sentential form; curly brackets {} denote its repetition (possibly zero times).	{ ConstDec TypeDec VarDec ProcDec }	{ ConstDec] TypeDec] VarDec] ProcDec }
	CONST N = 32 ;	CONST N = 32 ; N1 = 31 ; N2 = 63 ;
	TYPE index = [0..N-1] ; buf = ARRAY index OF CHAR ;	TYPE index = 0..N1 ; buf = ARRAY [index] OF CHAR ;
	VAR b: buf ;	entry = RECORD a: CHAR ; b: 0..MaxCard END ; sequence = ARRAY [0..N2] OF CHAR ;
	PROCEDURE BufHandler ; END BufHandler ;	PROCEDURE BufHandler ; END ; (* BufHandler *)
	TYPE entry = RECORD a: CHAR ; b: CARDINAL END ; sequence = ARRAY [0..2*N-1] OF entry ;	PROCEDURE EnterEntry ; END ; (* EnterEntry *)
	VAR s: sequence ;	
	PROCEDURE EnterEntry ; END EnterEntry ;	
storage allocation	FROM Storage IMPORT ALLOCATE ; NEW(x)	NEW(x)
storage deallocation	FROM Storage IMPORT DEALLOCATE ; DISPOSE(x)	DISPOSE(x)
separator in variant records and case statements		;
repeating procedure identifier	PROCEDURE BufHandler ; END BufHandler ;	PROCEDURE BufHandler ; END ; (* BufHandler *)

indirect recursion	<pre> PROCEDURE a ; BEGIN b END a ; PROCEDURE b ; BEGIN a END b ; </pre>	<pre> PROCEDURE b ; FORWARD ; PROCEDURE a ; BEGIN b END ; (* a *) PROCEDURE b ; BEGIN a END ; (* b *) </pre>
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3. Types

Feature	Modula-2	Pascal
subrange type	index = [0..31]	index = 0..31
unsigned integers	standard type CARDINAL	cardinal = 0..MaxCard
pointer type	x = POINTER TO t	x = ^t
bit access type	standard type BITSET	PACKED SET OF 0..WordLengthMinusOne
procedure type	a procedure can be an object like a variable of any other type	procedure parameters only
parameterless procedure type	PROC	not defined
variant records (semicolon, parenthesis, explicit END)	no restrictions; same syntax as case statements; <pre> RECORD CASE BOOLEAN OF TRUE: u,v: INTEGER FALSE: r,s: CHAR END END </pre>	explicit variant must be the last record entry; <pre> RECORD CASE BOOLEAN OF TRUE: (u,v: INTEGER) ; FALSE: (r,s: CHAR) END END </pre>
array declaration	ARRAY [1..3],['a'..'z'] OF INTEGER	ARRAY [1..3,'a'..'z'] OF INTEGER
string type	ARRAY [1..N] OF CHAR	PACKED ARRAY [1..N] OF CHAR
packing	not defined	PACKED StructuredType

unbounded array parameters, arrays of varying length	open arrays; PROCEDURE p(a: ARRAY OF CHAR)	implementation dependent
low-level storage unit type	WORD; to be imported from module SYSTEM; compatible with CARDINAL, INTEGER, BITSET, pointers	variant records
address manipulation type	ADDRESS; to be imported from module SYSTEM; compatible with CARDINAL; cardinal arithmetic	address = RECORD CASE BOOLEAN OF TRUE: (p: pointer) ; FALSE: (a: INTEGER) END

4. Statements

Feature	Modula-2	Pascal
statement terminator	each statement has an explicit terminating symbol; UNTIL for the RepeatStatement and END the rest; no compound statement	statement or SimpleStatement
BITSET assignment	x := {3}	x := [3]
arbitrary set assignment	y := TypeId{A,B}; TypeId is CHAR, INTEGER, CARDINAL, enumeration, subrange type ident	y := [A,B]
ReturnStatement	<pre>PROCEDURE p(): CHAR ; BEGIN StatementList ; IF b THEN RETURN('@') END ; StatementList ; RETURN('!') END p ;</pre> <p>ReturnStatements can also appear in procedures and modules without expression.</p>	<pre>FUNCTION p: CHAR ; LABEL 1 ; BEGIN StatementList ; IF b THEN BEGIN p := '@' ; GOTO 1 END ; StatementList ; p := '! ; 1: END ; (* p *)</pre>

IfStatement	IF b1 THEN a := 3 ELSIF b2 THEN a := 4 ELSE a := 5 ; c := 7 END	IF b1 THEN a := 3 ELSE BEGIN IF b2 THEN a := 4 ELSE BEGIN a := 5 ; c := 7 END END
CaseStatement (subrange, expression, else clause, as separator)	CASE i OF 2: StatementList1 3..5: StatementList2 2*3: StatementList3 ELSE StatementList4 END	IF (i>0) AND (i<5) THEN BEGIN CASE i OF 2: BEGIN StatementList1 END ; 3: BEGIN StatementList2 END ; 4: BEGIN StatementList2 END ; 5: BEGIN StatementList2 END ; 6: BEGIN StatementList3 END END (* case *) END ELSE BEGIN StatementList4 END (* if *)
ForStatement	FOR i := 1 TO 3 DO StatementList END FOR i := 9 TO 1 BY -1 DO StatementList END FOR i := 0 TO 55 BY 5 DO StatementList END	FOR i := 1 TO 3 DO BEGIN StatementList END FOR i := 9 DOWNTO 1 DO BEGIN StatementList END i := 0 ; WHILE i <= 55 DO BEGIN StatementList ; i := i + 5 END
LoopStatement	LOOP StatementList END	WHILE TRUE DO BEGIN StatementList END
ExitStatement	LOOP StatementList1 ; IF b THEN EXIT END ; StatementList2 END	WHILE TRUE DO BEGIN StatementList1 ; IF b THEN GOTO 1 ; StatementList2 END ; 1:
GotoStatement	not defined	LABEL 1 ; GOTO 1 ; 1:

5. Expressions and standard procedures

Feature	Modula-2	Pascal
evaluation of expressions	"short-circuit"; the AND and OR operators skip the second operand if the expression value can be detected from the first operand. <pre>IF (p<>NIL) AND (p^.key<>x) THEN StatementList END</pre>	no evaluation order can be assumed <pre>IF p <> nil THEN BEGIN IF p^.key <> x THEN BEGIN StatementList END END</pre>
constant declarations	constant expressions <pre>N = 100 ; limit = 2*N-1 ;</pre>	not defined <pre>N = 100 ; limit = 199 ;</pre>
case labels	constant expressions	not defined
scale factor	3.0E+12	3.0E+12 ; 3.0e+12
fast increments and decrements	<pre>INC(i) INC(i,d) DEC(i) DEC(i,d)</pre>	<pre>i := i + 1 i := i + d i := i - 1 i := i - d</pre>
predecessor	DEC(i)	PRED(i)
successor	INC(i)	SUCC(i)
inverse of ORD	<pre>VAL(TypeId,ORD(x)) = x; TypeId is CHAR, INTEGER, CARDINAL, enumeration, subrange type ident</pre>	not defined, except for CHAR, CHR(x)
round to cardinal	TRUNC(x+0.5)	ROUND(x)
arithmetic functions	library module	standard functions
low index bound of unbounded array	always equal to 0	implementation dependent
high index bound of unbounded array	HIGH(a)	implementation dependent

terminate program execution	HALT	LABEL 99 ; BEGIN ... GOTO 99 ; ... 99: END.
capitalize character	CAP(ch)	IF ch IN ['a'..'z'] THEN ch := CHR(ORD(ch) - ORD('a') + ORD('A'))
symmetric set difference	A / B	(A-B) + (B-A)
set inclusion	INCL(S,i)	S := S + [i]
set exclusion	EXCL(S,i)	S := S - [i]
not equal	<> #	<>
logical and	AND &	AND
address of a variable x	ADR(x); to be imported from module SYSTEM	not defined
number of storage units assigned to variable x	SIZE(x); to be imported from module SYSTEM	not defined
number of storage units assigned to variable of type t	TSIZE(t); to be imported from module SYSTEM	not defined
cardinal to real conversion	FLOAT(x)	implicit conversion
type transfer functions; representation is not changed	variables of type WORD, CARDINAL, INTEGER, REAL, BITSET, ADDRESS, and pointers can be transferred into each other; x := TypeId(y); TypeId is one of the above; x is a variable of this type; y is a variable of one of the above types	using variant records

6. Miscellaneous facilities

Feature	Modula-2	Pascal
input and output facilities	not defined in the language; library modules;	defined in the language
compilation units	main MODULE DEFINITION MODULE IMPLEMENTATION MODULE	implementation dependent
static variables	variables at a module level	one set of global variables only
dynamic storage allocation scheme	can be explicitly programmed	implicit; cannot be altered

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