



**ASSE 2009 – 38 JAIIO**  
**Argentine Symposium on Software Engineering**  
**Mar del Plata, Argentina**  
**August 27-28, 2009**

**Website:**

**Email:**

The 10<sup>th</sup> Argentine Symposium on Software Engineering (ASSE 2009) will bring together researchers, developers, and practitioners to discuss new ideas, problems and experiences in the field of Software Engineering. ASSE 2007 will be part of the 38th Argentine Conference on Informatics (JAIIO 2009), whose organiser is the Argentine Society for Informatics (SADIO).

ASSE 2007 seeks original works in the wide spectrum of software engineering, from academic research to industrial and business applications with significant impact and lessons learned from application development. The symposium will feature invited talks, paper and poster sessions, and panels presenting both mature work and new ideas in research and applications.

### **Submission Categories**

Submissions are invited in the following track categories:

- Full research papers
- Short papers
- Tutorials
- Doctoral Consortium

Submissions can be full papers addressing any topic on software engineering or short papers describing ongoing research projects at academic or development environments. All the papers must be written in English, Spanish or Portuguese, and they will be reviewed by an international Programme Committee. Papers may be accepted for presentation as talks, as part of a panel, or as posters. Regular papers will be published in SADIO Proceedings of the JAIIO.

### **Topics**

Suggested topics for contributions are (but not limited to):

- Requirements Engineering
- Software Validation and Verification
- Quality Assurance
- Software Process
- Process Maturity
- Risk management
- Web Engineering
- Software Architectures
- Object Oriented Technology
- Aspect-Oriented Development
- Reuse
- Components and Interoperability Technologies
- Legal, Social and Ethical Issues
- Software Understanding
- Maintenance and Reverse Engineering
- Metrics
- Database technology
- Formal methods
- Tools and Development Environments
- Education in Software Engineering
- Software Engineering in Practice
- User-Centred Approaches for Software Engineering

## Important Dates:

Full research papers, Short papers and Doctoral Consortium:

- Submission deadline: April , 27<sup>th</sup> 2009
- Acceptance notification: June, 15<sup>th</sup> 2009
- Final version (camera ready) deadline: June 26<sup>th</sup> 2009

Tutorials:

- Submission deadline: April , 27<sup>th</sup> 2009
- Acceptance notification: May, 15<sup>th</sup> 2009

## Submission Guidelines

For all the tracks, the versions submitted for review must be uploaded in .PDF format. The submission system will be opened for contributions shortly. The format for the camera-ready copy will be in Springer format, which can be found at <http://www.springer.de/comp/lncs/authors.html>. The correct reception of a submission will be acknowledged immediately to the contact author.

- **Full research papers and short papers:** Submission of technical papers and project descriptions must follow the following format: they must be written in English, Spanish or Portuguese, up to 15 pages, 11 points font, times, double-spaced, A4 (210 x 297 millimeters) paper, including name, affiliation and address of the author/s, figures and references. Papers should also include keywords and an abstract of no more than 200 words.
- **Doctoral Consortium (DC):** Students interested in participating in the DC should submit an extended research abstract. Submissions that address any of the conference topics are welcomed. The research description should be at a maximum 4 pages long formatted according to the LNCS (Lecture Notes in Computer Science) format, and must include:
  - The title of the work. The student's name, university name, address and email address. Name and e-mail address of the dissertation advisor/supervisor.
  - The research area or sub-area of the work (10 words or less).
  - Related submissions (e.g., if the student is also submitting a paper to ASSE 2009).
  - A brief description of the research topic (25 words or less).
  - A description of the research problem to be solved, why it is important and a justification that prior research has not solved the problem; or the research question at issue to be elaborated, why the issue is interesting and how your work will bring new knowledge to the question at issue.
  - The research hypothesis (claim).
  - The methods used or proposed to use to carry out your research. It is important to describe a plan for evaluating the work and presenting credible evidence of the results to the research community.
  - A sketch of the proposed solution.
  - The expected contributions of the PhD research.

The research abstract should be submitted in .PDF format. The 4-page research abstract must conform to the LNCS (Lecture Notes in Computer Science) format.

- **Tutorials:** Tutorials may cover any aspect of Software Engineering. Tutorials will be selected by a panel of referees and will be held only if they attract the required minimum number of participants. Tutorials will be chosen on the basis of quality of presentation and value to the audience. Submit one .PDF file including an extended tutorial proposal (background of the tutor(s), title, objectives of the tutorial, content, intended audience, and a 2 page abstract for the advanced program). This proposal should be no more than 4 pages in total. Submissions for tutorials are NOT anonymous. Abstracts should be formatted according to the LNCS (Lecture Notes in Computer Science) format.

## Organization

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